

Adult Gaming Policy

- By using the gaming equipment the patron agrees to this Gaming Policy.
- Patrons wishing to use the gaming systems in the Conference Room must be an adult over 19 years of age and have a valid library card.
- Gaming is only permitted when meetings are not scheduled. Hours available will be posted.
- Gamers may bring their own games to use for available consoles. No personal gaming consoles allowed.
- Game playing may be limited if someone else is waiting.
- All gamers are required to sign up at the Information Desk. Gamers must checkout the games, controllers and other accessories from library staff at the Information Desk with a valid library card.
- Games and accessories will be kept at the main desk when not in use and must be returned after use.
- Staff reserves the right to shut down gaming equipment for administrative purposes or if use interferes with other patrons' use of the library.
- Gamers will be asked to respect others and keep the volume low.
- Gamers are asked to treat the equipment gently. Gamers who do not treat equipment gently will be asked by staff to stop for the day. Gamers who repeatedly abuse equipment will have his/her gaming privileges revoked.
- Gamers agree that any damage to gaming systems and accessories caused by misuse will result in the individual being held monetarily responsible for damage and possible loss of all gaming privileges.
- The room must be returned to its original state after use.